

- a. Flip/Flop rule will be used for all leagues - In the inning when the Run Rule for that particular game is exceeded (after the second inning) and the home team is losing, the home team will remain at bat and become the visiting team. If the new visiting team does not score enough runs to reduce the run difference below the Run Rule the game is over. If they reduce the run difference to below the Run Rule, then the new home team will bat. If they subsequently score enough runs to exceed the Run Rule the game will be over; if they do not the Game will continue under that format. If the situation reverses, the teams would flip/flop again.
- b. 7<sup>th</sup> inning / if home team is losing no matter the score, they will become visiting team. (revised 8/2)